

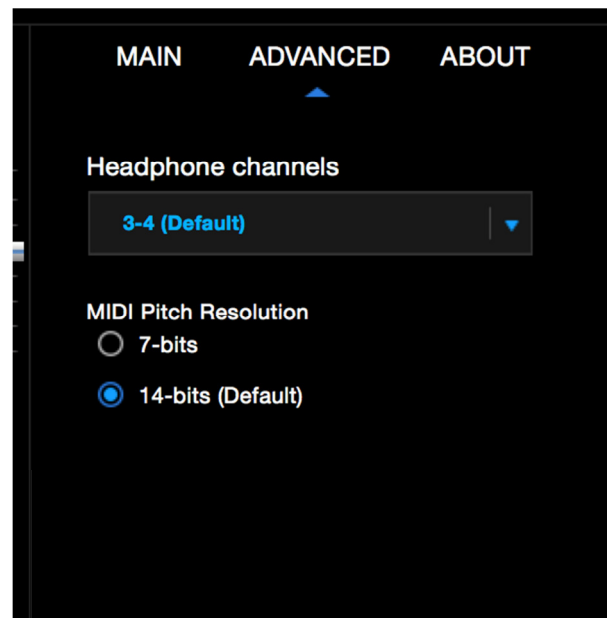
Configuring Traktor 2 Pro for DJHERCULESMIX Universal DJ (OS X version)

(Created: December 2014 for version 2.71)

1- Control panel configuration

From the DJ Control Panel, go to the **ADVANCED** tab, and make sure that:

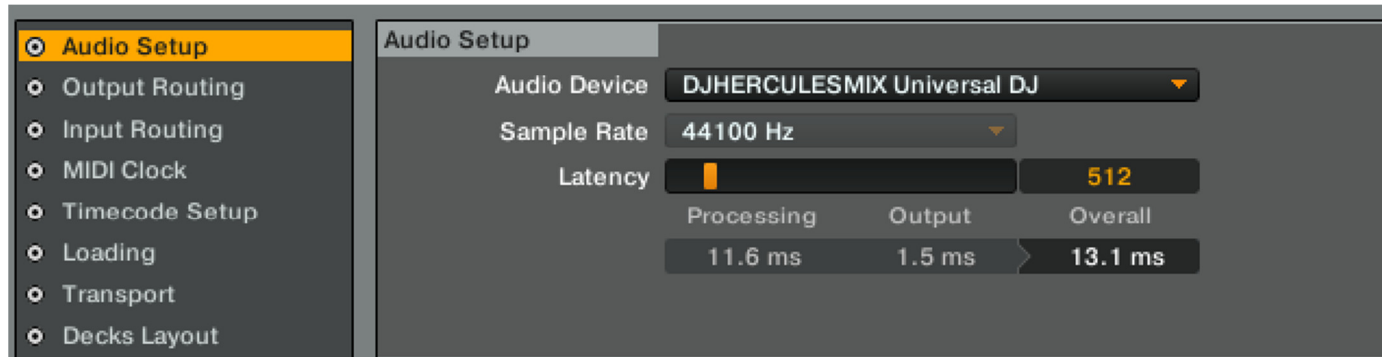
- **Headphone channels** are set to **3-4(Default)**
- **MIDI Pitch Resolution** is set to **14-bits (Default)**



2- Audio configuration in Traktor

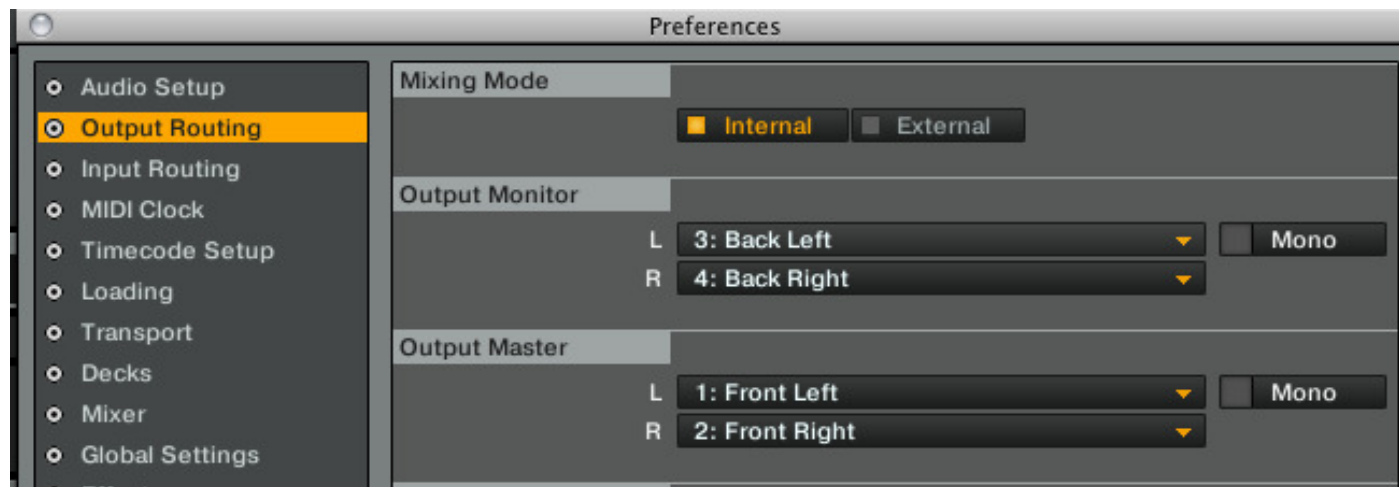
- a) From the main menu, click on **PREFERENCES**, and select **AUDIO SETUP**.

Choose **DJHERCULES MIX Universal DJ** as **Audio Device**.



You can also adjust the audio **LATENCY** if needed.

- b) Under **Output Routing**, set **Output 3 & 4** for **Monitor** and **Output 1 & 2** for **Master**.

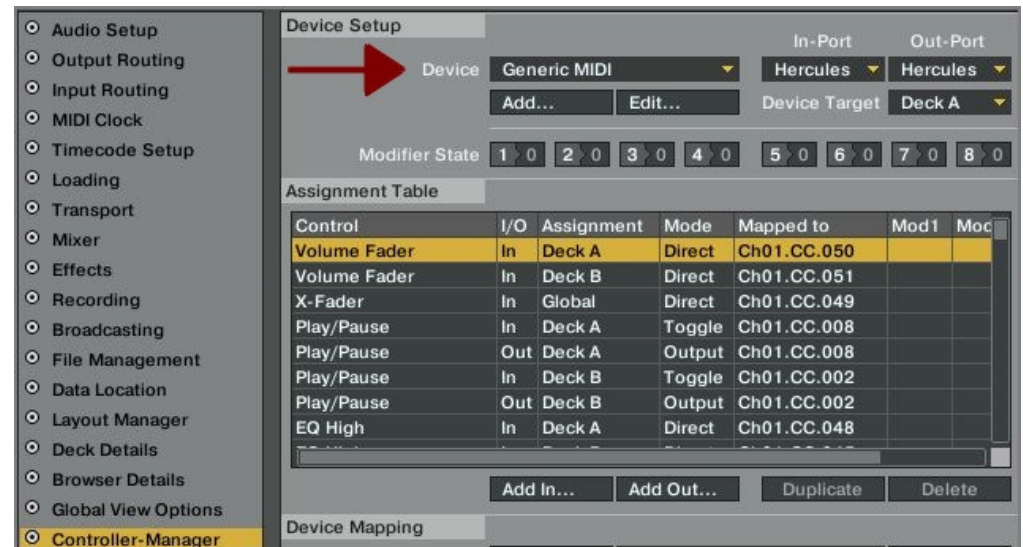


3- Configuration of the Midi controllers in Traktor 2 Pro (Version 2.71)

a) At the bottom of the configuration menu, click the **Import** button to locate and select the **.TSI** configuration file.



b) A menu will then display the different categories that will be imported (Image may not reflect the actual Categories)



c) In **Controller-Manager**:

-Under **Device**, 2 profiles should be available:

DJHM Universal – Main

DJHM Universal – FX 3-4

- For both **In-Port** and **Out-Port**, be sure **DJHERCULESMIX Universal DJ** is selected.

This menu also give you access to the various MIDI settings, should you wish to modify them.



MIDI Layout for the Universal DJ and Traktor 2 Pro

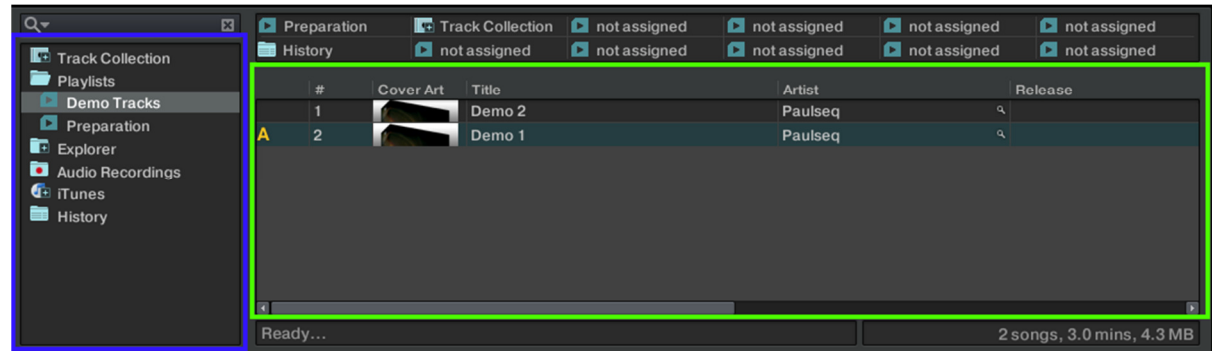
NOTE: The terms used are those employed in Traktor, unless otherwise indicated (*)

Main Configuration:

- A-** Jog Touch/ Scratch
+SHIFT= Filter ON/Filter Adjust
- B-** Jog Turn (Tempo bend)
- C-** Tempo Adjust
- D-** EQ (Bass/ Mid/ Treble)
- E-** Sync
+SHIFT= Sync (Deck C/D)
- F-** CUE
+SHIFT= Cue Play
- G-** Play/Pause
+SHIFT= KeyLock On
- H-** Volume Adjust
- I-** Deck Post-Fader level (L+R)
- J-** Position (*X-Fader**)



Navigation/ browser:



Push down the **Browser** knob to switch between **Folders** and **Files**:

Folder navigation

Playlist navigation(Default)

- **Select Up/Down** (Browser.Tree)

- **Select Up/Down** (Browser.List)

-**Expand/Collapse**

- **Load Selected** (Deck A & B)



Headphone Monitoring:



Monitor Mix Adjust

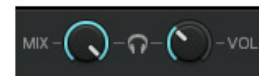
Scratch =



Rec =



Magic =

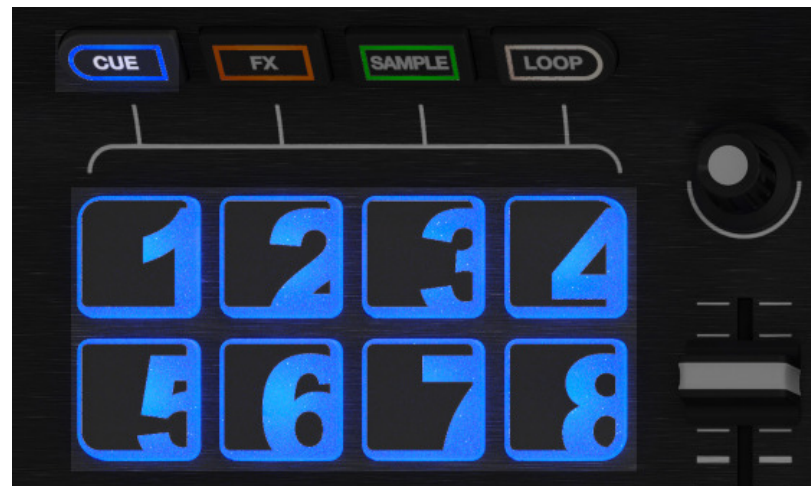


Monitor Cue On (A/B)

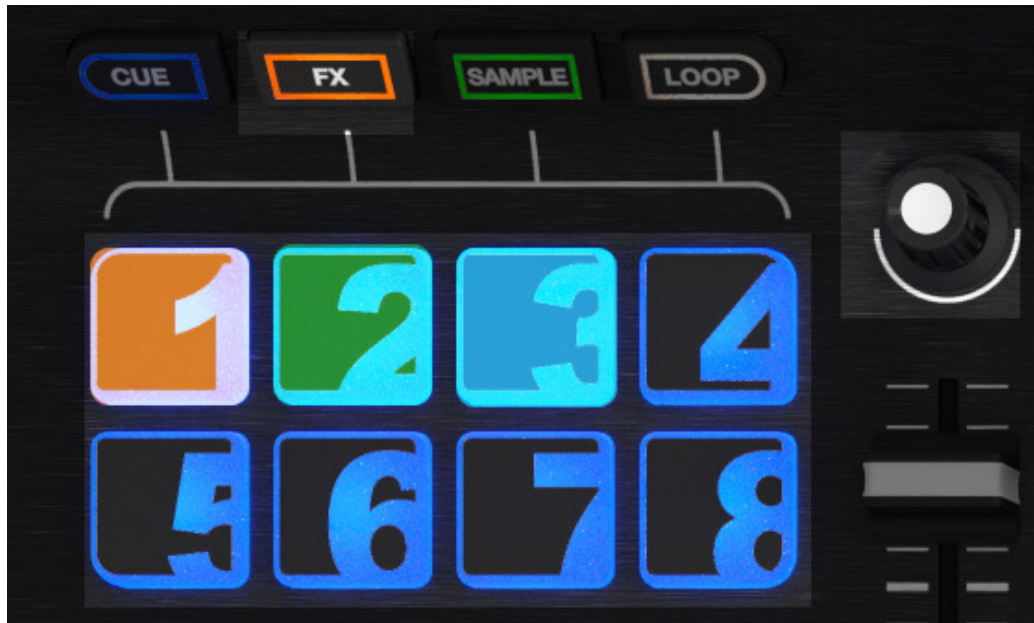
Hot Cues

1-8: Select Set/Store Hot Cue 1-8

SHIFT+1-8: Delete HotCue



FX:



Encoder: Dry/Wet Adjust (Effect Unit 1/2)

1/2/3 + Encoder: Effect 1/2/3 Adjust

Effect Unit 1/2

- 1:** Effect 1 On
- 2:** Effect 2 On
- 3:** Effect 3 On
- 4:** Effect Unit 1/2 On

Effect Unit 3/4

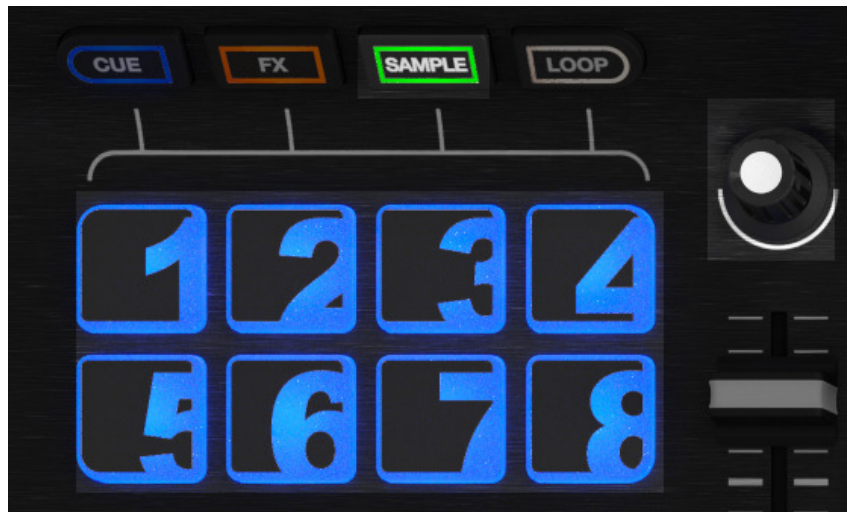
Automatic effects (Press and hold):

- 5:** Worm Hole
- 6:** Flight Test
- 7:** Delay
- 8:** Effect Unit 3/4 On

SHIFT + Encoder: Dry/Wet Adjust (Unit 3/4)



Sample



Encoder: Volume Adjust (Deck C/D)

1/2/3/4: Slot capture/Trigger/Mute

SHIFT+ 1-4: Slot Stop/Delete/Load from list

5-8: Slot Play mode (Looped / One-Shot)

Loop:



Encoder: Loop Size Selector

1: Loop Set

2: Loop Out

3: Freeze Mode On / Freeze Slice count Adjust (4x)

4: Flux Mode On

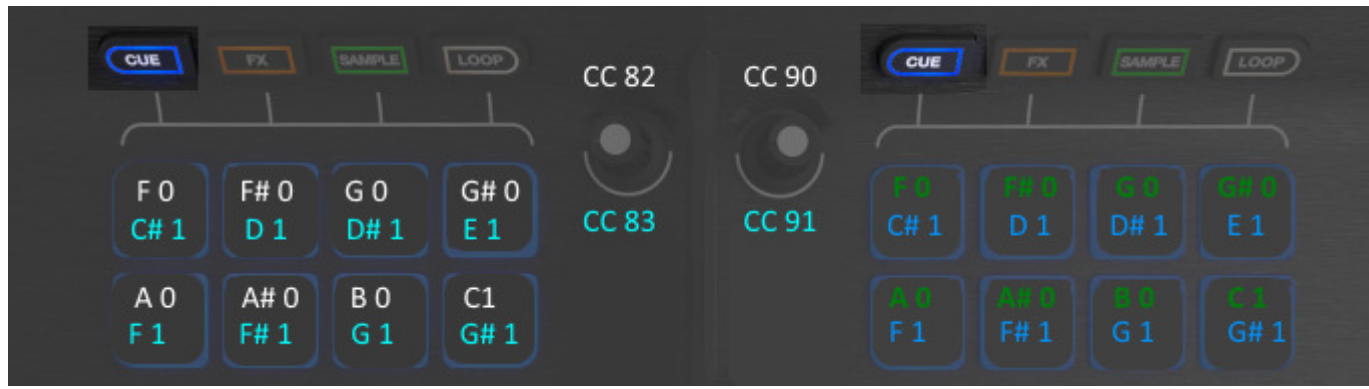
SHIFT+ 1- 4: Slot Capture from Deck (**Sample Mode**)

5-8: Slice Trigger 1-4

Midi controllers map



Pad: **CUE** mode



Pad: **FX** mode



Pad: **SAMPLE** mode



Pad: **LOOP** mode

